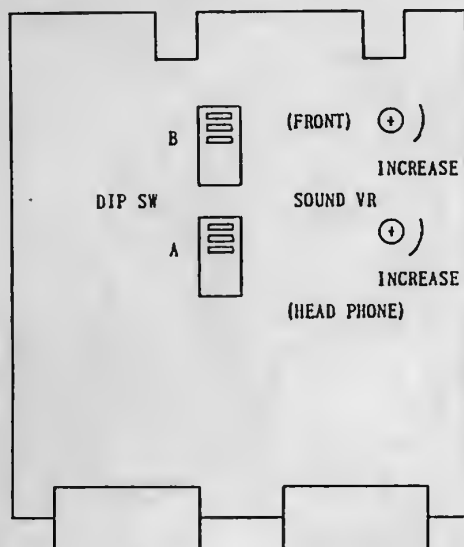


ADJUSTMENT ON GAME PC BOARD (ENFORCE G25 00526A)

H-CONNECTOR

1	GND	5	GND	9	+5V
2	GND	6		10	POST
3	GND	7	+5V	11	+5V
4	GND	8	+5V	12	+5V



G-CONNECTOR

SOLDER SIDE		COMPONENTS SIDE
GND	A	1 GND
GND	B	2 GND
+5V	C	3 +5V
+5V	D	4 +5V
-5V	E	5 -5V
+13V	F	6 +12V
POST	H	7 POST
	J	8 ACCEL SW
VOLUME 2	K	9 VOLUME 1
VOLUME 3	L	10 GND
U-D 0	M	11 R-L 0
U-D 1	N	12 R-L 1
U-D 2	P	13 R-L 2
START SW	R	14
GATLING GUN BUTTON	S	15
LASER GUN BUTTON	T	16 SERVICE SW
COIN SW B	U	17 COIN SW A
COIN METER B	V	18 COIN METER A
COIN LOCKOUT B	W	19 COIN LOCKOUT A
	X	20
VIDEO G	Y	21 VIDEO R
VIDEO SYNC	Z	22 VIDEO BL
SOUND (+)	a	23 VIDEO GND
SOUND (-)	b	24 SCOPE R
SCOPE GND*	c	25 SCOPE L
HEAD PHONE (-)	d	26 HEAD PHONE (+)
GND	e	27 GND
GND	f	28 GND

NOTE) SHOULD BE MADE WHEN THE POWER IS OFF.

DIP SW-A:

(\*) : FACTORY SETTINGS

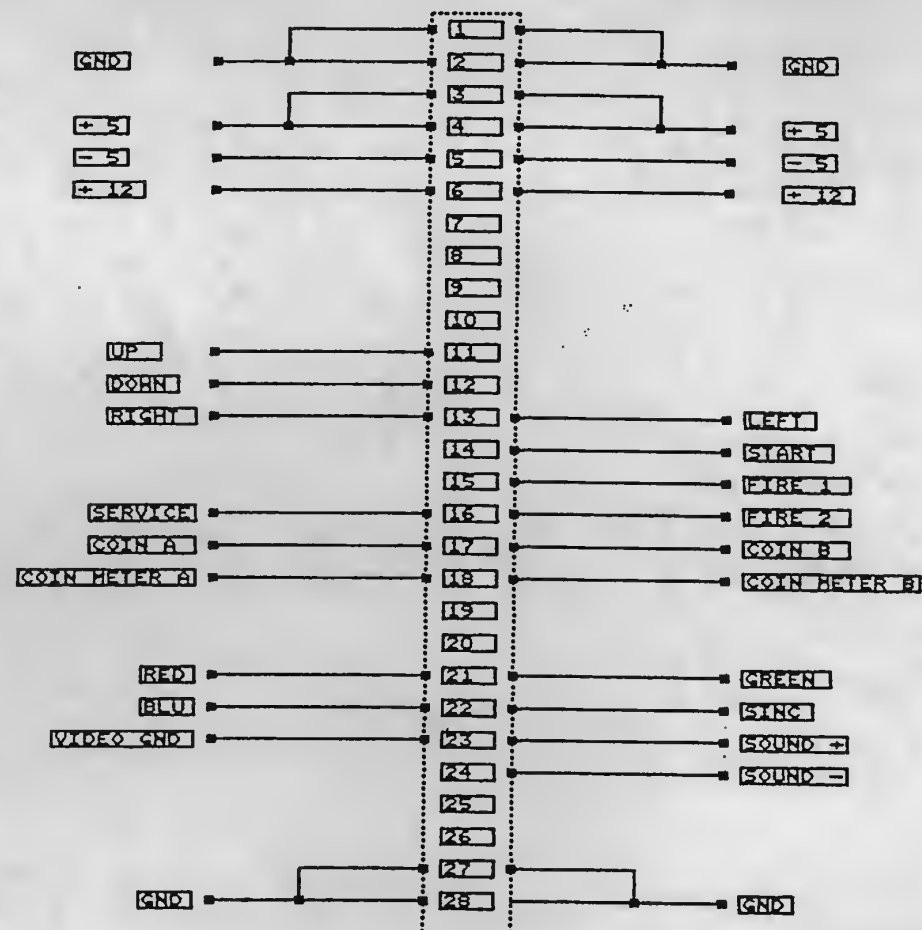
SETTINGS		POSITIONS		1	2	3	4	5	6	7	8	
TEST MODE	* NORMAL GAME	OFF		OFF								
	TEST MODE			ON								
ATTRACT SOUNDS	* WITH				OFF							
	WITHOUT				ON							
PLAY PRICING COIN SLOT-A	* 1 COIN - 1 PLAY				OFF		OFF		OFF			
	2 COINS - 1 PLAY				ON		ON					
	3 COINS - 1 PLAY				OFF		ON					
	4 COINS - 1 PLAY				ON							
PLAY PRICING COIN SLOT-B	* 1 COIN - 2 PLAYS								OFF		OFF	
	1 COIN - 3 PLAYS								ON		ON	
	1 COIN - 4 PLAYS								OFF		ON	
	1 COIN - 6 PLAYS								ON			

DIP SW-B:

SETTINGS		POSITIONS		1	2	3	4	5	6	7	8	
DIFFICULTY LEVEL EASY (A)→HARD (D)	* RANK B	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	
	RANK A	ON										
	RANK C	OFF	ON									
	RANK D	ON										
3-D SELECTION	* NORMAL	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF		
	3-D											
	NORMAL / 3-D SELECTION										OFF	OFF
											ON	ON

LATO COMPONENTI

LATO SALDATURE



CONNETTORE ENFORCE		
Size	Document Number	REV
A	001/4 NEGRO s.a.s	
Date: January 18, 1990 Sheet 1/1 of 1		

252  
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